

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

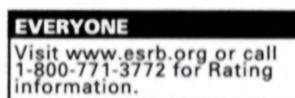
WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.





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Nintendo

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.



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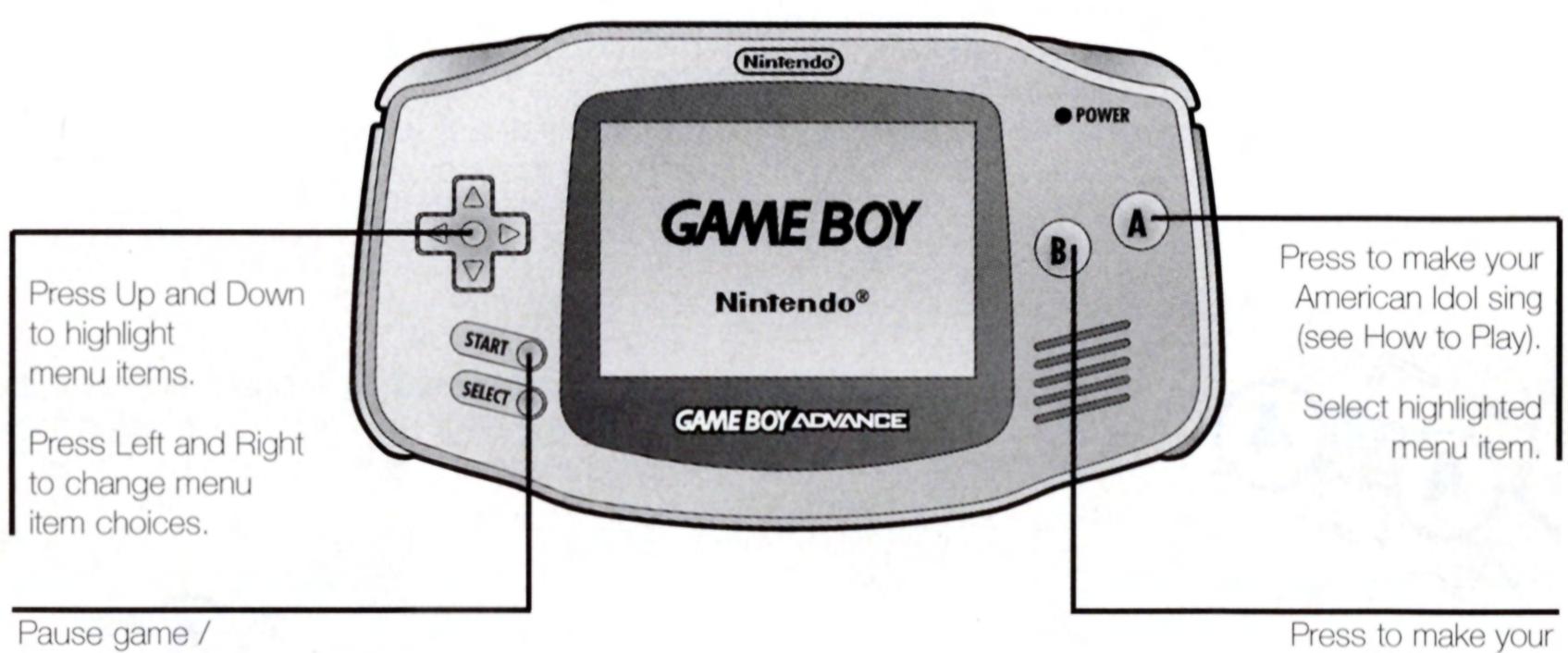
Getting Started

- Turn OFF the power switch on your Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
- 2. Insert the Game Pak of American Idol into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.
- 3. Turn ON the power switch. The game will load (if it doesn't, begin again at step 1).
- 4. When the Main Menu appears, begin your game.

Controls

Skip judges

& presenter



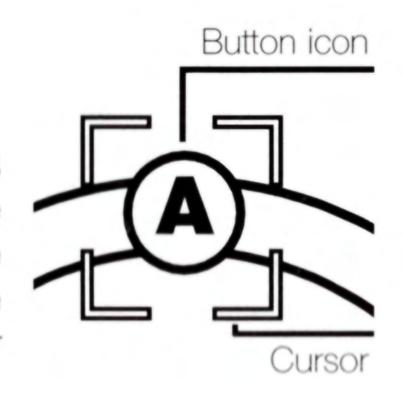
Press to make your American Idol sing (see How to Play).

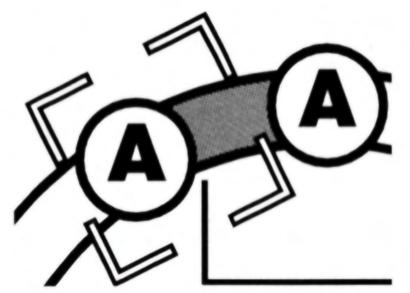
Cancel / go back to previous menu.

How to Play

Your American Idol is in the spotlight and it's up to you to make them sing!

It's easy. On screen you'll see the song circle. Around this are icons representing the A and B Buttons, and a cursor which sweeps around the circle clockwise. Simply press the button shown on the circle when the cursor is over it to make your American Idol sing. Time your presses well (see Smileys) and your American Idol will sing in tune, but miss too often and your singer will show you (and the judges) just how bad, "bad" can be!

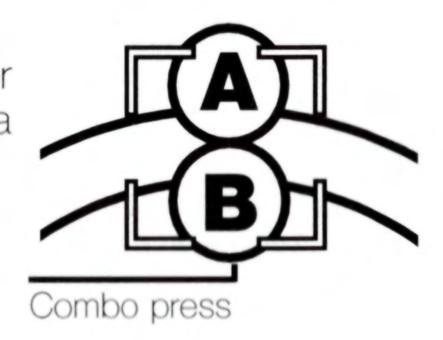




Two button icons on the song circle connected by a band represent a long note. Press the button shown at the beginning of the note when the cursor reaches it and hold it down until the end of the note, then release.

Long note

Two button icons on the song circle together represent a combo press. When the cursor is over a combo icon, press both buttons together.





Smileys

Each time you press a button to sing a note, a smiley appears to show how accurate your press was. A red smiley (actually, not very smiley) means that you were really off the mark; too many of these and your Idol's performance will suffer enough that you'll be booted out of the contest to the scathing comments of the judges.

If your timing is spot-on, you'll get a bright green smiley. Get five of these in a row and something special will happen!

In Competition Mode you'll earn Style Stars. The more of these you collect, the better chance you have of making it through to the next round.

In Endurance Mode you'll earn a x2 score multiplier. See what happens if you get another five green smileys in a row before the timer runs out.

Creating Your American Idol

This is it! Your chance to become the latest, greatest, most famous singing phenomenon in the world-renowned American Idol competition.

From the Main Menu, select "Play" to get into one of American Idol's three game modes (see Game Modes), then create your character....

Highlight each option in turn by pressing the Control Pad Up and Down. While an option is highlighted, press the Control Pad Left or Right to change the option's setting. Each change you make is shown on the character on the right of the screen. Keep going until you're happy with your American Idol's look, then press the A Button.

Between rounds in Competition Mode, go back to the wardrobe for a costume change. Look cool

and funky to get the best reception from the judges (shown bottom-left of the performance feedback screen).



Game Modes



Competition

Here we go, this is the real deal – the American Idol Competition itself! Audition for your place in the contest, then sing your way through the competition all the way to the TV Final.

Between rounds in the studio competitions you'll get to check out the leaderboard of contestants. Highlight the face of one of your rivals and press the A Button to watch their performance. To go onto the next round, select your own face – the one with the red box round it.

Rehearsal

Practice makes perfect. Use Rehearsal Mode to improve your singing technique on any of the unlocked songs, until even the most hard-hearted judge is moved to tears by your performance.





Endurance

How long can you stay at the top? In Endurance Mode you sing each song back-to-back. Each song gets harder and swaying the judges opinion (shown by the star bar on the left) gets tougher. Keep singing to the best of your ability to get the highest score you can.



Unlocking Stuff

Great performances in Competition and Endurance Modes will unlock extra outfits for your American Idol that you can put on next time you visit the wardrobe. Check out your new gear in the Options Menu. Select "Unlocked," then highlight "Next" or "Last" and press the A Button to switch through the various new clothing.

Passwords

If your performance is so bad that you get tossed from the contest or when you perform extra well, you'll be given a password. Make a note of any passwords you're given so that the next time you play, you can enter it under "Password" in the Main Menu to restore all of your unlocks.

Options

Select "Options" from the Main Menu to open the Options Menu.

Unlocked: Shows all the new gear you've unlocked - see "Unlocking Stuff."

SFX: Highlight SFX and press the Control Pad Left or Right to set the volume of the sound

effects in the game.

Music: Highlight "Music" and press the Control Pad Left or Right to change the volume of

the music in the game.

Screen: Highlight "Screen" and press the Control Pad Left or Right to change the brightness

of the screen.

Credits

Developed by

Mobius Entertainment Ltd.

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Gordon Hall

Art Director

lan Bowden

Programming

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Artists

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Sound Engineer

Tom Kingsley

Compression Codec

Charles Waddington

Thanks to

Hothouse Creations Ltd. FremantleMedia Licensing WorldWide.

Soundtrack
"Idol" by Gingell/Stone/Dennis.
Published by 19 Songs Ltd/BMG
Music Publishing Ltd/EMI Music
Publishing

"A Moment Like This" by Reid/ Efofsson. Published by Sony/ATV Music Publishing Ltd/ BMG Music Publishing Ltd/John Reid Designee.

"Baby One More Time" written by Martin Sandberg. Courtesy of Zomba Music Publishers Ltd.

"Bye Bye Bye" written by Andreas Carlsson/Jacob Schulze/Kristian Lundin. Courtesy of Zomba Music Publishers Ltd.

"Escape" By David Siegel, Steve Morales, Enrique Inglesias and EMI: Kara Dioguardi. Published by Warner/Chappell Music Ltd and EMI Music Publishing Ltd "Evergreen" by David Kreuger, Jorgen Elofsson and Per Magnusson. Published by Warner/Chappell Music Limited. BMG Music Publishing Ltd/Per Magnusson Designee/David Kreuger Designee.

"Fastlove" by George Michael, Patrice Rushen, Freddie Washington and Theresa McFadden. Published by Warner/ Chappell Music Ltd.and EMI Music Publishing Ltd

"Genie In A Bottle" by Steve Kipner/ David Frank/Pam Sheyne/Patrice Rushen/Freddie Washington. Published by Warner/Chappell Music Ltd.and EMI Music Publishing Ltd

"I Wanna Dance With Somebody (Who Loves Me)" by G.Merrill/ S.Rubicam. Published by Rondor Music Ltd on behalf of Irving Music.

"I Want It That Way" written by Martin Sandberg/Andreas Carlsson. Courtesy of Zomba Music Publishers Ltd. "I Will Survive" by F.Perren/ D.Fekaris. Published by Universal Music Publishing Ltd

"I'm A Believer" by Neil Diamond.
Published by Sony/ATV Music
Publishing Ltd/EMI Music Publishing
Ltd

"Let Me Entertain You" by Robbie Williams and Guy Chambers.
Published by EMI Music Publishing Ltd/BMG Music Publishing Ltd

"Like A Virgin" by Steinberg/Kelly.
Published by Sony/ATV Music
Publishing Ltd

"Livin' La Vida Loca" by D.Child/R.Rosa. Published by Universal Music Publishing Ltd/ Warner/Chappell Music Ltd

"Oops I Did It Again" written by Martin Sandberg/Rami Yacoub. Courtesy of Zomba Music Publishers Ltd. "Spinning Around" by Ira Schickman, Osbourne Bingham, Paula Abdul and EMI: Kara Dioguardi. Published by Warner/ Chappell Music Ltd and EMI Music Publishing Ltd

"Suspicious Minds" by "Zambon".
Published by Sony/ATV Music
Publishing Ltd

"Thank You" by Dido Armstrong and Paul Herman. Published by Warner/Chappell Music Ltd/ Cheeky Music Ltd

"Twist And Shout" by Berns/ Medley. Published by Sony/ATV Music Publishing Ltd

"Waiting For Tonight" by Micheal Garvin, Maria Christensen and Phil Temple. Published by Warner/ Chappell Music Ltd.

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